# CS3243 Team Project Report: Learning to Play Tetris with Big Data!

## *Team Number 05*

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## Agent’s strategy

## Experimental results demonstrating the agent’s performance

## Observations and analysis to discuss why your strategy performs well or doesn’t

* State clearly and explicitly the novel and significant contributions and achievements of your team that will distinguish your agent’s strategy and project work from the other teams and existing literature

## Prove the learning method can scale up to big data

* Describe the novel learning method that is EXPLICITLY designed and implemented to handle big data
* Empirically demonstrate through experiments that it can indeed scale up to big data – report the speed up – while preserving the agent’s good learning performance
* Consider parallel / distributed learning on multiple cores / machines

## Wow factor – examples:

* An interesting approach to learning from data
* An unorthodox choice of features
* A novel agent design paradigm
* ((worth 4%))